

*Stonewall Jackson Area Council and the  
Monticello District presents:*

*The 41<sup>st</sup> Annual  
Apple Harvest Camporee 2019*



***“GLADIATOR  
GAMES”***

*October 11- October 13, 2019, Pleasant Grove  
Parke, Fluvanna Co.*

***SCOUT LEADERS GUIDE***

***CAMPOREE HIGHLIGHTS FOR 2019:***

- Units will "Sign-Up" to plan and run a Competition Event.
- Camp-Wide Patrol Challenge - "Catapult Competition."
- Troop Gateway Competition.
- Patrol Events Competition.
- Saturnalia (Festival of Saturn) Cooking Competition.
- Grand Prize Drawing for Troops with 100% Participation in 5K Walk/Run/Ruck
- OA Pizza Social Saturday Lunch - ALL Members invited - Be sure to bring your Sash.
- Service Project in support of Fluvanna Parks and Rec.
- Campfire Program.

Scouts will need to visit the Apple Harvest Camporee Facebook or the Monticello Facebook page for specific information on the Catapult Competition:

<http://www.facebook.com/pages/Apple-Harvest-Boy-Scout-Camporee/168438489546>

<https://www.facebook.com/Monticello-District-Boy-Scouts-237622517500/>

(You do not have to have your own Facebook account to access these pages)

# General Information Camporee Information

## CAMPOREE CHECK-IN PROCESS

Check-in: Friday, October 11, 2019, 4-9pm. The SPL and SM ONLY should come to Check-in Tent to finalize registration and turn-in completed Unit Rosters. Please turn in any late registrations when you check in.

## DIRECTION TO THE CAMPOREE

**271 Pleasant Grove Drive, Palmyra, VA 22963**

Take I-64 East to the Zion Crossroads exit. Turn right and go South on Rt. 15. Pass Rt. 250 and continue into Palmyra. Cross the Rivanna River Bridge. Turn right onto Rt. 53. Pleasant Grove is about 2 miles up on the right. Look for the camporee sign.

## GENERAL CAMPSITE INFORMATION

Units will be responsible for maintaining a safe campsite. **No vehicles will be allowed in the camping/activity areas.** Follow the Guide to Safe Scouting. Potable water is available on-site. All **campfires must be in off the ground fire pit.** Stay out of wooded areas. Bring your campfire wood with you. Take the leftover wood and ashes home! Any scout, patrol or troop causing disciplinary problems will be sent home immediately. No animals will be allowed at the camporee. **Please camp only in your designated campsite. UNITS WILL NEED TO PROVIDE ALL THEIR MEALS!!!**

## WEBELOS CAMPING SATURDAY NIGHT ONLY

Webelos and Arrow of Light Scouts with a parent/guardian- will be allowed to camp on Saturday Night- weather permitting. They must have a sponsoring Scout troop. Please coordinate with Packs prior to the camporee.

## SCOUT ESSENTIALS

IT IS VERY IMPORTANT FOR EACH SCOUT TO CARRY THE "SCOUT ESSENTIALS" DURING THE DAY TO BE USED IN SOME OF THE EVENTS - to include: Knife, Compass, Rope, First-aid kit, Flash Light, Kindling for Fire, Fire Starter, Matches, Rain Gear, Snacks, Sun Tan lotion, and Bug spray per patrol and one water bottle per Scout.

Scouts that do not have their Totin Chip or Fire'n Chit will be exempt from needing to carry a knife and firestarter, but are required to have all other essentials.

## CANCELLATION - BACK-UP DATE

Should the camporee need to be cancelled, the back-up date is October 18-20, 2019. Any decision to move to the back-up date will be sent to the leader listed on the Unit Registration Form

## FIRST AID

**First aid will be available at the camporee. Come to HQ if you have ANY injuries.**

## 5K WALK/RUN

ALL Scouts and Leaders are encouraged to participate in the 5K Walk/Run. Scouts/Scouters should Register Friday Night at the 5K table located beside the Check-in Tent. Be sure to bring running/walking shoes and clothes. Runners will be grouped based on their expected finish time. Winners from ages 11-13 and 14-17 will be awarded prizes. There will be a drawing for troops with 100% participation for a Grand Prize.

## THE CAMPOREE COMPETITION

The Best Overall Patrol Competition will be based on points earned in the Field Events as well as: 100% participation in the 5K Walk/Run/Ruck, Dutch Oven Cooking, Catapult Competition, Troop Gateway Competition, Patrol Food Donation, Camporee Survey, and Campfire Skits. Patrol Leaders will be given a scorecard to track their progress.

## SATURDAY CAMPFIRE CELEBRATION!!

The campfire program will feature the Saponi Chapter of the OA. It will be filled with camporee slide shows, skits, stories, and songs. This a special event you do not want to miss!! Patrol skit tryouts will be Saturday afternoon at HQ.

## SUNDAY MORNING VESPERS

After the flag ceremony on Sunday morning, there will be a non-denominational Vespers Service immediately followed by the Awards Ceremony. Scouts wishing to attend a faith-based service should check local churches for service location and times.

## COMMUNITY SERVICE PROJECT

The project will take place Sunday Morning at 10:00AM. Fluvanna County and Fluvanna County Parks and Recreation has provided valuable support for our event- and this is an opportunity for us to give back and support them. Details will be sent out to unit leaders prior to the event as well as given out at the Friday Night Cracker Barrel. Tools will be provided, but please bring shovels, picks, gloves and any other tools you think might be useful.

## CHECKOUT PROCESS

Troops should practice LNT principles! Please pack-out all of your gear, trash, pioneering timbers, and left-over firewood/debris. Be sure to properly clean your campfire area. Units must have a staff inspect the campsite before departure.

# Camporee Daily Schedule

## *FRIDAY OCTOBER 11, 2019*

- 4:00 PM Troop Check-in Starts
- 5:00 PM Registration for the 5K Walk/Run Starts
- 9:00 PM Troop Check-in Ends/Trail Run Registration Ends
- 9:30 PM CAMP-WIDE "GLADIATOR GAMES" CAMPFIRE PROGRAM
- 10:00 PM Cracker Barrel- SM and SPL Only- Bring your own cup!
- 11:00 PM Taps

## *SATURDAY OCTOBER 12, 2019*

- 7:00 AM Reveille / Breakfast
- 7:30 AM Staging for 5K Walk/Run
- 7:50 AM Flag Ceremony
- 8:00 AM 5K Walk-Run Start
- 9:00 AM Awards for 5K Run
- 10:00 AM Scout Field Events begin
- 10:00 AM Blood Donations begin
- 12:00 PM Lunch / Complete Troop Gateway
- 1:30 PM CS Opening- Cub Scout
- 1:30 PM Boy Scout Events Resume
- 1:30 PM Troop Gateway and Patrol Pioneering Competition
- 3:00 PM Sign up for Catapult Competition Deadline- HQ
- 4:30 PM Field Events End – Bring scorecards to HQ!!
- 4:35 PM "Britannia Beer Social" Catapult Competition Begins
- 5:30 PM Skit Competition Tryouts at HQ Tent:

Every Troop is encouraged to have a skit at the campfire on Saturday night. Most importantly...EVERY skit SHOULD have a Roman theme! It's time to get creative with a new skit or by reworking some of those old skits that we see every Camporee. Costumes are encouraged. An award will be given for the best and most original skit with a Roman theme.

- 6:00 PM Dinner
- 7:30 PM Cooking Contest Entries due to HQ
- 8:30 PM ROMAN THEATER CAMPFIRE PROGRAM
- 10:00 PM Order of the Arrow Brotherhood Questioning and Ceremony \*\*
- 10:30 PM Cracker Barrel- SM and SPL - Bring your own cup!
- 11:00 PM Taps

## *SUNDAY OCTOBER 13, 2019*

- 7:00 AM Reveille
- 8:00 AM Breakfast
- 9:00 AM Flags, Vespers, Awards, Flags
- 10:00 AM Service Project
- 11:00 AM Pack, Clean- LNT, DEPART!!

\*\* Any Order of the Arrow Scout who has been an Ordeal member for at least 6 months- will be able to take part in the Brotherhood Conversion. Scouts will be assisted in completing the Brotherhood questioning (Recite the OA Obligation, Song, and Admonition, give the sign of the Ordeal, and properly perform the Order of the Arrow handclasp), and then will participate in the Brotherhood Ceremony. Please come in Full Class A uniform with your OA sash. The cost is \$25.00 and will be collected on-site.

## THE GLADIATOR COMPETITION

The **Gladiator competition events** will be a mix of “**Gladiator Games Events**” that include creative traditional scouting skills. **The District** will plan and run the **Shooting and Throwing Sports** - as well as the **Catapult Competition**. **Every Unit** will need to sign-up to plan, set-up, and run an event station. Many of the events are pre-selected. Troops are encouraged to embrace the theme at their station. Troops can also be creative and select a “**Wild Card Event**”- **where you can (with approval) create your own “Gladiator Event”**. Each Unit leader should go to the SJAC Apple Harvest Website to sign-up for their event:

<https://www.sjacbsa.org/content/66700/Apple-Harvest-Camporee>

### THE EVENTS

#### Shooting Sports

While encouraged to participate in all ranges, due to time constraints patrols **only need to participate in one of shooting sport event** (archery, rifle, sling shot) to earn points. **HOWEVER**, participation in **hatchet throwing is a separate scored event**.

#### Javelin Throw

Each member of the patrol will throw two “javelins” at a target from a pre-determined distance. A point will be awarded for each successful hit on the target. A maximum number of 10 points will be awarded to account for differences in sizes of patrols.

#### Delphis Oraclum (The Oracle at Delphi) Report to the Emperor

Relaying the message is only half the challenge! The other half is in getting the message. Within a limited amount of time, the patrol quietly (no talking) observes a tray with 10 items on it. The patrol touches nothing. After time is up the tray is covered or the diorama screened. The patrol recalls all items observed. One point for each correct answer.

#### Asclepieion (The Temple of Healing) Battle Damage

A fellow Gladiator has just been run over by a chariot. The team of gladiators must utilize their knowledge of first aid to field dress the battle wounds of a fellow gladiator. The team of gladiators will first use a first aid kit to treat the injured gladiator and then construct a stretcher or gurney to transport the treated gladiator to the nearest healer. The team of gladiators who exhibit the best first aid skills and get their patient to the healer in the shortest time will be the victors (and earn points). Work fast to treat your brother, but don't worry about scarring. Battle scars were worn as badges of honor; thus much desired by the gladiator!

#### Nero Ludit Fitim (Nero Fiddles) Matchless Fire

As quickly as possible light a fire to pop a popcorn kernel. Each patrol will receive the popcorn kernel, tender and kindling. Fires must be in a fire pan and cannot exceed 1 foot in height. Patrols should bring their own fire-starting device such as flint and steel, fire bow drills, magnifying glasses, magnesium strikers, battery and steel wool, or of like sorts. Any material may be used, but must not be artificially treated, such as paraffin-soaked tinder. Points given for creativity, skill, and time.

#### Gladiator Automata Bella – Gladiator Robot

Scouts will use a compass to give directions to other patrol members who are not able to see around them and can only see the compass in their hand. The Patrol that can get their members the quickest through the obstacle course scores higher points.

#### Shield Bridge

Gladiators will have to use shields to create a bridge. The Gladiators will pass the shield(s) from the back to the front where it will extend the bridge to get to the "other side". The Gladiators will walk on the shields as they extend the bridge to "the other side".

#### Wild Card

TBD

### FOOD FOR THE PEOPLE

For each item of food brought to the Apple Harvest HQ, the patrol will receive one point up to a maximum of 10.

### Gladiator Escape

The patrol has been captured and is being led off to become Gladiators against their will. The only way to escape is by working as a team and then making a run for it. Since this is an escape, absolute quiet is needed. After two warnings, **a one-point penalty is added for each instance of talking.**

How it works:

- Each patrol lines up in single file.
- On 'Go' signal, the patrol leader runs to their ropes, picks them up, and returns. The patrol leader takes one rope and passes the rest back so each scout gets a rope.
- The patrol leader ties a bowline knot in the rope, and slips it around an ankle.
- The patrol leader passes the end of the rope to the next scout who ties a rope to it with a square knot.
- That scout then ties the rope around an ankle using a clove hitch and passes the end to the next scout.
- Repeat this all the way to the last scout.
- The last scout ties a rope on and then makes a bowline and slips it over an ankle.
- The last scout quietly signals the leader that the chain is complete.
- The entire patrol runs together to the mountains (a line) where they are safe.
- A referee checks all knots for correctness. Incorrect and broken knots earn a one-point penalty.

### Scouting Essentials

New to this year's camporee, the Scouting Essentials will be a part of the scoring for the overall patrol competition. At three (3) different stations that have been pre-selected, the Scouters will ask for the patrol to show they have the required Scout Essentials. The patrol only has to have one set of the Essentials, **except each member must have a patrol bottle.** If the patrol has them, they will receive five points, for a total of 15 points for all stations.

### "Saturnalia" (The Festival of Saturn) Cooking Competition

The cooking competition this year will be "**Roman-themed**" meals cooked in a Dutch Oven. The dish must have at least **ONE Roman (Italian) ingredient.** Please no fish dishes due to health issues. Fish dishes will be disqualified. Each dish should be 100% Scout Cooked. There are prizes for 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> places. Entries need to be brought to the Apple Harvest HQ between 7:30 and 8:00 PM.

### Troop Gateway Competition

Troops should be prepared to construct a Troop Gateway to their campsite. **The Gateway should not be taller than 12' and should be anchored.** Judging will be based on creativity, design, and knot tying/lashing technique. **Structures must be built on-site!!**

### "The Roman Catapult Competition"

The "Catapult Competition" will take place at 4:35PM after the field events close on Saturday. Patrols will compete against each other in the event. Each Patrol will build ONE CATAPULT. Each Patrol will fire their catapult for distance as well as accuracy. The combined score will determine the winner. Patrols are encouraged to research methods to make their catapult more efficient. Please note, that you may not use electrical components or pneumatic pumps on your catapult. The Roman Catapult Video can be found on the Apple Harvest Facebook page as well as the SJAC website. Patrols need to register for this event at HQ no later than 3pm on Saturday.

<http://www.facebook.com/pages/Apple-Harvest-Boy-Scout-Camporee/168438489546>

### APPLE HARVEST 5K TRAIL RUN and RUCK RUN - A TROOP AND COMMUNITY EVENT!!

ALL Scouts and Leaders are encouraged to participate in the 5K Walk/Run/Ruck. Scouts/Scouters should Register Friday Night at the 5K table located beside the Check-in Tent. Be sure to bring running/walking shoes and clothes. Runners will be grouped based on their expected finish time. Winners from ages 11-13 and 14-17 will be awarded prizes. There will be a drawing for troops with 100% participation for a Grand Prize. Please be sure to register for the 5K on the registration website.

The run will continue to be a fundraiser for the Monticello Scouting District. We are hoping to attract 100+ additional community runners. Fitness is such an important component of our scouting program- let's help spread the excitement to our community- invite your non-scout friends, neighbors, parents, and work colleagues!

**Registration for Scout and non-scout/community participants can be done at:**

<https://www.sjacbsa.org/5kTrailRun>

## COMMUNITY SERVICE PROJECT

We want to encourage every unit to help support the Community Service Project this year at Apple Harvest. This project will take place Sunday Morning at 10:00AM. Fluvanna County and Fluvanna County Parks and Recreation has provided valuable support for our event- and this is an opportunity for us to give back and support them. Details will be sent out to unit leaders prior to the event as well as given out at the Friday Night Cracker Barrel. Tools will be provided, but please bring shovels, picks, gloves and any other tools you think might be useful.

## REGISTRATION INFORMATION

**Online Registration is on the SJAC Apple Harvest website:**

**<https://www.sjacbsa.org/content/66700/Apple-Harvest-Camporee>**

**Online Registration Fee: \$10.00**

**T-Shirts are \$10.00 each and will be given to the unit at Friday registration.**

**T-Shirts are only available by pre-order.**

**Webelos T-Shirts need to be ordered with the Unit they camp with.**

**Registration/T-shirt order Deadline: Friday, September 27, 2019**

**EARLY REGISTRATION IS ENCOURAGED!!!**

**- Late/Onsite Registration Fee- \$15.00 –**

**IF YOUR UNIT/SCOUT REGISTERS ONLINE, YOU STILL NEED TO PROVIDE A COMPLETED UNIT REGISTRATION FORM ON FRIDAY AT CHECK-IN  
(See next page in this guide)**

**2019 Apple Harvest  
T-Shirt**



**ON-SITE UNIT REGISTRATION FORM**

**(COMPLETE THIS FORM AND PRESENT AT ON-SITE CHECK-IN)**

**On-Site Registration is \$15.00 - Make Checks Payable to BSA**

**CAMPOREE UNIT ROSTER - UNIT # \_\_\_\_\_ SCOUTMASTER: \_\_\_\_\_**

**OTHER LEADERS: \_\_\_\_\_**

**Patrol Name \_\_\_\_\_**  
**Scout Name \_\_\_\_\_ Scout Age \_\_\_\_\_**

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**Patrol Name \_\_\_\_\_**  
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**Patrol Name \_\_\_\_\_**  
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**Patrol Name \_\_\_\_\_**  
**Scout Name \_\_\_\_\_ Scout Age \_\_\_\_\_**

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**Webelos Parent Name**

**Webelos Name**

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**Total Scouts Registered:** \_\_\_\_\_ **Total Leaders Registered:** \_\_\_\_\_

**Total Webelos Parents Registered** \_\_\_\_\_ **Total Webelos Scouts Registered** \_\_\_\_\_

**TOTAL UNIT REGISTRATION:** \_\_\_\_\_